

MONTANA DESTINATION IMAGINATION SCHOLARSHIP
(Given in honor of Elaine Kohler, the first Montana State Director)
DEADLINE FOR ALL APPLICATIONS IS FEBRUARY 15, 2017

*The scholarship is for \$500 and for one year.

Requirements:

*The applicant must have participated on a Destination ImagiNation® team for a minimum of two years

*The applicant must be a senior in a Montana high school or have graduated from a Montana High School and planning on or currently attending a two or four-year college or trade school in or out of state.

*Post High School applicants should be actively continuing his or her involvement in Destination ImagiNation in some capacity – either as a team member or as a volunteer.

1. APPLICANT'S NAME AND ADDRESS

Name: _____
(Last) (First) (Middle)

Home Address: _____
(Street) (City) (Zipcode)

Phone Numbers: Home () _____ Cell () _____

Date of Birth _____ E-Mail Address: _____

2. CREATIVE PROBLEM SOLVING PROGRAM INVOLVEMENT

Number of years on a Destination ImagiNation® team _____

Currently on a Destination ImagiNation® Team? Yes No

Have you or your team received a _____ Renaissance or _____ DaVinci Award? Yes No

At Regionals _____ State _____ Globals _____. If so, when? _____ For what? _____

List the long- term challenges and the competition year that you have worked on (see www.mt-di.org for list of challenges):

_____ (use back if needed)

Additional creative problem solving participation, (appraiser, team manager, etc) _____
_____ (use back if needed)

3. EDUCATION

High school _____

(Street) (City) (State) (Zip) () (Phone)

Dates of attendance _____ Date of Graduation _____

Your high school counselor's name _____

Grade Point Average _____ Class ranking/size _____

What general field of study is planned (i.e. engineering, art, education, computers)?

List the colleges/university or trade school to which you are applying or attending _____

Method of/ Link for Applicant Entry (see page 2) _____

Scholarship recipient(s) agree to the use of their names and information contained in their application packages for advertising and promotional purposes for the benefit of the Destination ImagiNation® program without further compensation or notification. The information on this form and contained in the application package is true and correct to the best of my knowledge as evidenced by my signature.

Applicant's Signature _____ Date _____

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4. LETTERS OF ENDORSEMENT AND APPLICANT ENTRY

Applicants must provide an original copy of each of the following to complete this application.

- ❖ **Letter from current/past DI team manager/supervisor.** Limit to one page, double-spaced or hand printed. Consider the following; creative ideas in central challenge problem solving, Instant Challenge ability, teamwork and leadership skills.
 - ❖ **Letter from school faculty member:** Limit to one page, double-spaced on school stationery. **The letter should be based on student's creativity in the classroom/school.**
 - ❖ **Choose one of the following tracts and create a tool for MTDI to use to help other teams or promote DI:** You choose the method to present your tool (graphic design, video, PowerPoint, Prezi, etc.) Entries will be scored on creativity, relevancy, and quality. The applicant's tool entry should be submitted electronically. (CD, DVD, Drop box, Google Drive, etc.)
1. **Marketing Track:** Help spread the word about Destination Imagination! We all know that the most difficult part of Destination Imagination is describing it to those who have never experienced it. We want those of you who have experienced it to tell others what it's all about and encourage them to get involved as participants, volunteers, and sponsors.

How would you promote Destination Imagination at your school, potential sponsors, volunteers, or participants? Choose your future target audience and create a presentation designed to convince them that Destination Imagination is their future, too!

2. **Training Track:** Think back to how you and your team solved the many challenges you have faced over the years. Not just the Team Challenges or Instant Challenges, but the challenges of becoming a well-balanced team, making decisions, building a better mousetrap, overcoming disappointment, celebrating success, or managing unexpected obstacles. Share your hard-earned knowledge with those who follow in your footsteps!

Choose a problem that a Destination Imagination team or team manager might face during the DI season and develop a tool (a step-by-step guide, a problem-solving tool, etc.) to help less experienced teams and team managers to become better teams!