

## Quick Instant Challenges

**Invisible Band:** Each team member must make the noise of an original instrument. You will have 3 minutes to plan an original song and the instruments you will use. You will then have up to 2 minutes to perform the original song by combining the sounds of each of your individual instruments.

**Bedroom Mice:** You have found a mouse hole in your bedroom. Using imaginary items found in your bedroom create and present a skit about what would you do to prevent the mouse from getting in or out of his hole?

### Team Superhero:

*Scene:* Every team would like to have a superhero to help it accomplish a task without interference. Your team is having a problem with it's scenery and would like to call in a DI superhero to help.

*Materials:* 10 Chenille Sticks (Pipe Cleaners) 3 Pieces of Paper 6 Mailing Labels 10 Straws 1 Plastic Bag 2 Paper Cups 3 Cotton Balls 6 Paper Clips A box of Markers A piece of paper 1 pair of scissors & pencil The markers and scissors may not be part of your superhero. You may use the piece of paper & pencil to plan your PERFORMANCE.

*Challenge:* Your team is to use the materials provided to create a superhero that will help solve the problem you are having with your scenery. Once you have created your superhero your team will perform a skit explaining the superhero's special talents and how it will save the day.

### wHAT's tHAT?

**Supplies:** 7 sheets of newspaper, 7 mailing labels, 1 roll of adding machine tape, crepe paper, or toilet paper.

Part I: Design 7 hats using the materials provided.

Part II: Create and perform a humorous skit using all 7 hats. You decide how much time the team has to create the hats, create the skit, and present its performance.

### Edible Vehicle:

**Challenge:** Construct a vehicle in 3 minutes. Test drive the vehicle down the ramp.

**Materials:** 8 lifesavers, 10 pretzel sticks (butter braids), 10 large marshmallows, ramp, and 4 Oreo cookies.

**Score:**

- 10 points for the first 4 inches the vehicle rolled.
- 5 points for each additional inch.
- up to 20 points for creative use of materials
- up to 20 points for team work

*Relax and eat your creation.*

### The Future

Present a poem about what will happen to your team tomorrow. Each line in the poem must rhyme with the word \_\_\_\_\_ and once you've used a word to rhyme with \_\_\_\_\_ you may not use that word again. Create the longest poem possible until you can't rhyme with \_\_\_\_\_ anymore.

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### Ping Pong Raft:

**Challenge:** Create an object that is able to move across a basin of water with air power.

**Problem:** You must build an object using the provided materials. This object must move across the basin of water propelled by air. The object will receive bonus points for transporting ping-pong balls.

**Time:** You have 5 minutes to design and build your object and 2 minutes to propel your object.

**Materials:** Ping-pong balls, 15 straws, 10 toothpicks, Wallpaper trough or some basin filled with water, 12 inches of masking tape, 2 sheets 8-1/2 x 11 paper, scissors (may not be part of objects).

**Score:**

- 10 points for each lap across the basin.
- 7 points for each ping-pong ball that is on the object at the end of the time
- up to 20 points for the creativity of the object
- up to 20 points for how well your team works together

### Snapshots

Divide the team into two. Half of the group must tell each other about their summer vacation. The other half of the group must act out "photographs" as the vacations are being described. The people acting out the "photographs" must hold the "photographs" (stay completely still) for at least \_\_\_ seconds. When one of the group describing their vacation laughs at one of the "photographs", the groups must switch roles.

**Pringle Tower:** Your task is to build a tower that is as high as possible around the outside of a Pringles potato chip can. (Possible supplies: straws, mailing labels, paperclips, paper, pencils, index cards, foil, etc.)

**Pantomime Menu:** On slips of paper or cards, write the names of foods that can be acted out with gestures and no words. Have the kids each draw out a food and have them pantomime the food until someone correctly identifies the food.

### Can't see Where This One is Going...

Blindfold a team member. They must present a performance about blue shoes. The blindfolded team member is the only character in the story, the rest of the team must act as props. The props may do anything to help the blindfolded team member tell the story (by becoming the appropriate props), but the props can't control what the story is about.

Variation: Every 3 minutes, a new character can be added to the story by blindfolding another team member.